

Elm Park Triples - Spares - Appendix C

Each team can have up to six registered bowlers.

Any three of the six can play in any game in any position (skip, vice, or lead).

No registered player can be a part of more than one team.

Any other member of your own designated club can play for your team as an unregistered spare for up to two games, but they cannot play as the skip. That same member may play for another team, up to a further two games, also as an unregistered spare.

The registered bowlers are those listed on your entry form. Your team organiser/skip may change the team players, or add additional players up to the maximum of six, by contacting the convener by email before the entry closing date.

No additions or changes will be allowed to the registered bowlers after the designated closing date.